

Integrated Curriculum for Secondary Schools CURRICULUM SPECIFICATIONS

# MATHEMATICS

Curriculum Development Centre Ministry of Education Malaysia 2006



Ministry of Education Malaysia

Integrated Curriculum for Secondary Schools CURRICULUM SPECIFICATIONS

### MATHEMATICS FORM 5



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First published 2006

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### National Philosophy of Education

Education in Malaysia is an ongoing effort towards further developing the potential of individuals in a holistic and integrated manner so as to produce individuals who are intellectually, spiritually, emotionally and physically balanced and harmonious, based on a firm belief in God. Such an effort is designed to produce Malaysian citizens who are knowledgeable and competent, who possess high moral standards, and who are responsible and capable of achieving a high level of personal well-being as well as being able to contribute to the betterment of the family, the society and the nation at large.

#### PREFACE

Science and technology plays a critical role in realising Malaysia's aspiration to become a developed nation. Since mathematics is instrumental in the development of scientific and technological knowledge, the provision of quality mathematics education from an early age in the education process is thus important. The Malaysian school curriculum offers three mathematics education programs, namely Mathematics for primary schools, Mathematics and Additional Mathematics for secondary schools.

The Malaysian school mathematics curriculum aims to develop mathematical knowledge, competency and inculcate positive attitudes towards mathematics among pupils. Mathematics for secondary schools provides opportunities for pupils to acquire mathematical knowledge and skills, and develop higher order problem solving and decision making skills to enable pupils to cope with daily life challenges. As with other subjects in the secondary school curriculum, Mathematics aims to inculcate noble values and love for the nation in the development of a holistic person, who in turn will be able to contribute to the harmony and prosperity of the nation and its people.

Beginning 2003, English is used as the medium of instruction for Science and Mathematics subjects. The policy to change the medium of instruction for Science and Mathematics subjects follows a phased implementation schedule and is expected to be completed by 2008.

In the teaching and learning of Mathematics, the use of technology especially ICT is greatly emphasised. Mathematics taught in English, coupled with the use of ICT, provide greater opportunities for pupils to improve their knowledge and skills in mathematics because of the richness of resources and repositories of knowledge in English. Pupils will be better able to interact with pupils from other countries, improve their proficiency in English and thus make the learning of mathematics more interesting and exciting.

The development of this Mathematics syllabus is the work of many individuals and experts in the field. On behalf of the Curriculum Development Centre, I would like to express much gratitude and appreciation to those who have contributed in one way or another towards this initiative



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#### INTRODUCTION

A well-informed and knowledgeable society well versed in the use of mathematics to cope with daily life challenges is integral to realising the nation's aspiration to become an industrialised nation. Thus, efforts are taken to ensure a society that assimilates mathematics into their daily lives. Pupils are nurtured from an early age with the skills to solve problems and communicate mathematically, to enable them to make effective decisions.

Mathematics is essential in preparing a workforce capable of meeting the demands of a progressive nation. As such, this field assumes its role as the driving force behind various developments in science and technology. In line with the nation's objective to create a knowledge-based economy, the skills of Research & Development in mathematics is nurtured and developed at school level.

As a field of study, Mathematics trains the mind to think logically and systematically in solving problems and making decisions. This discipline encourages meaningful learning and challenges the mind, and hence contributes to the holistic development of the individual. To this end, strategies to solve problems are widely used in the teaching and learning of mathematics. The development of mathematical reasoning is believed to be closely linked to the intellectual development and communication ability of pupils. Hence, mathematics reasoning skills are also incorporated in the mathematics activities to enable pupils to recognize, build and evaluate mathematics conjectures and statements.

In keeping with the National Education Philosophy, the Mathematics curriculum provides opportunities to pupils from various backgrounds and levels of abilities to acquire mathematical skills and knowledge. Pupils are then able to seek relevant information, and be creative in formulating alternatives and solutions when faced with challenges. The general Mathematics curriculum has often been seen to comprise of discrete areas related to counting, measurement, geometry, algebra and solving problems. To avoid the areas to be continually seen as separate and pupils acquiring concepts and skills in isolation, mathematics is linked to everyday life and experiences in and out of school. Pupils will have the opportunity to apply mathematics in different contexts, and see the relevance of mathematics in daily life.

In giving opinions and solving problems either orally or in writing, pupils are guided in the correct usage of language and mathematics registers. Pupils are trained to select information presented in mathematical and nonmathematical language; interpret and represent information in tables, graphs, diagrams, equations or inequalities; and subsequently present information clearly and precisely, without any deviation from the original meaning.

Technology in education supports the mastery and achievement of the desired learning outcomes. Technology used in the teaching and learning of Mathematics, for example calculators, are to be regarded as tools to enhance the teaching and learning process and not to replace teachers.

Importance is also placed on the appreciation of the inherent beauty of mathematics. Acquainting pupils with the life-history of well-known mathematicians or events, the information of which is easily available from the Internet for example, will go a long way in motivating pupils to appreciate mathematics.

The intrinsic values of mathematics namely thinking systematically, accurately, thoroughly, diligently and with confidence, infused throughout the teaching and learning process; contribute to the moulding of character and the inculcation of positive attitudes towards mathematics. Together with these, moral values are also introduced in context throughout the teaching and learning of mathematics.

Assessment, in the form of tests and examinations helps to gauge pupils' achievements. The use of good assessment data from a variety of sources also provides valuable information on the development and progress of pupils. On-going assessment built into the daily lessons allows the identification of pupils' strengths and weaknesses, and effectiveness of the instructional activities. Information gained from responses to questions, group work results, and homework helps in improving the teaching process, and hence enables the provision of effectively aimed lessons.

#### AIM

The mathematics curriculum for secondary schools aims to develop individuals who are able to think mathematically, and apply mathematical knowledge effectively and responsibly in solving problems and making decisions; and face the challenges in everyday life brought about by the advancement of science and technology.

#### **OBJECTIVES**

The mathematics curriculum for the secondary school enables pupils to:

- 1 understand definitions, concepts, laws, principles, and theorems related to Number, Shape and Space, and Relationship;
- **2** widen the use of basic operations of addition, subtraction, multiplication and division related to Number, Shape and Space, and Relationship;
- **3** acquire basic mathematical skills such as:
  - making estimation and rounding;
  - measuring and constructing;
  - collecting and handling data;

- representing and interpreting data;
- recognising and representing relationship mathematically;
- using algorithm and relationship;
- solving problems; and
- making decisions.
- 4 communicate mathematically;
- **5** apply knowledge and skills of mathematics in solving problems and making decisions;
- 6 relate mathematics with other areas of knowledge;
- **7** use suitable technologies in concept building, acquiring skills, solving problems and exploring the field of mathematics;
- **8** acquire mathematical knowledge and develop skills effectively and use them responsibly;
- 9 inculcate a positive attitude towards mathematics; and
- **10** appreciate the importance and beauty of mathematics.

#### CONTENT ORGANISATION

The Mathematics Curriculum content at the secondary school level is organised into three main areas, namely: Number; Shape and Space; and Relationship. Mathematical concepts related to the respective area, are further organised into topics. These topics are arranged in a hierarchical manner such that the more basic and tangible concepts appear first and the more complex and abstract concepts appear subsequently. The **Learning Area** outlines the scope of mathematical knowledge, abilities and attitudes to be developed in pupils when learning the subject. They are developed according to the appropriate learning objectives and represented in five columns, as follows:

Column 1: Learning Objectives

- Column 2: Suggested Teaching and Learning Activities
- Column 3: Learning Outcomes
- Column 4: Points To Note; and
- Column 5: Vocabulary.

The **Learning Objectives** define clearly what should be taught. They cover all aspects of the Mathematics curriculum programme and are presented in a developmental sequence designed to support pupils understanding of the concepts and skill of mathematics.

The **Suggested Teaching and Learning Activities** lists some examples of teaching and learning activities including methods, techniques, strategies and resources pertaining to the specific concepts or skills. These are, however, not the only intended approaches to be used in the classrooms. Teachers are encouraged to look for other examples, determine teaching and learning strategies most suitable for their students and provide appropriate teaching and learning materials. Teachers should also make cross-references to other resources such as the textbooks and the Internet.

The **Learning Outcomes** define specifically what pupils should be able to do. They prescribe the knowledge, skills or mathematical processes and values that should be inculcated and developed at the appropriate level. These behavioural objectives are measurable in all aspects.

In the **Points To Note** column, attention is drawn to the more significant aspects of mathematical concepts and skills. These emphases are to be taken into account so as to ensure that the concepts and skills are taught and learnt effectively as intended.

The **Vocabulary** consists of standard mathematical terms, instructional words or phrases which are relevant in structuring activities, in asking questions or setting tasks. It is important to pay careful attention to the use of correct terminology and these need to be systematically introduced to pupils in various contexts so as to enable them to understand their meaning and learn to use them appropriately.

#### **EMPHASES IN TEACHING AND LEARNING**

This Mathematics Curriculum is arranged in such a way so as to give flexibility to teachers to implement an enjoyable, meaningful, useful and challenging teaching and learning environment. At the same time, it is important to ensure that pupils show progression in acquiring the mathematical concepts and skills.

In determining the change to another learning area or topic, the following have to be taken into consideration:

- The skills or concepts to be acquired in the learning area or in certain topics;
- Ensuring the hierarchy or relationship between learning areas or topics has been followed accordingly; and
- Ensuring the basic learning areas have been acquired fully before progressing to more abstract areas.

The teaching and learning processes emphasise concept building and skill acquisition as well as the inculcation of good and positive values. Besides these, there are other elements that have to be taken into account and infused in the teaching and learning processes in the classroom. The main elements focused in the teaching and learning of mathematics are as follows:

#### **1. Problem Solving in Mathematics**

Problem solving is the main focus in the teaching and learning of mathematics. Therefore the teaching and learning process must include problem solving skills which are comprehensive and cover the whole curriculum. The development of problem solving skills need to be emphasised so that pupils are able to solve various problems effectively. The skills involved are:

- Understanding the problem;
- Devising a plan;
- Carrying out the plan; and
- Looking back at the solutions.

Various strategies and steps are used to solve problems and these are expanded so as to be applicable in other learning areas. Through these activities, students can apply their conceptual understanding of mathematics and be confident when facing new or complex situations. Among the problem solving strategies that could be introduced are:

- Trying a simple case;
- Trial and improvement;
- Drawing diagrams;
- Identifying patterns;
- Making a table, chart or systematic list;
- Simulation;
- Using analogies;
- Working backwards;
- Logical reasoning; and
- Using algebra.

#### 2. Communication in Mathematics

Communication is an essential means of sharing ideas and clarifying the understanding of Mathematics. Through communication, mathematical ideas become the object of reflection, discussion and modification. The process of analytical and systematic reasoning helps pupils to reinforce and strengthen their knowledge and understanding of mathematics to a deeper level. Through effective communication, pupils will become efficient in problem solving and be able to explain their conceptual understanding and mathematical skills to their peers and teachers.

Pupils who have developed the skills to communicate mathematically will become more inquisitive and, in the process, gain confidence. Communication skills in mathematics include reading and understanding problems, interpreting diagrams and graphs, using correct and concise mathematical terms during oral presentations and in writing. The skills should be expanded to include listening.

Communication in mathematics through the listening process occurs when individuals respond to what they hear and this encourages individuals to think using their mathematical knowledge in making decisions.

Communication in mathematics through the reading process takes place when an individual collects information and data and rearranges the relationship between ideas and concepts.

Communication in mathematics through the visualisation process takes place when an individual makes an observation, analyses, interprets and synthesises data and presents them in the form of geometric board, pictures and diagrams, tables and graphs. An effective communication environment can be created by taking into consideration the following methods:

- Identifying relevant contexts associated with environment and everyday life experience of pupils;
- Identifying pupils' interests;

- Identifying suitable teaching materials;
- Ensuring active learning;
- Stimulating meta-cognitive skills;
- Inculcating positive attitudes; and
- Setting up conducive learning environment.

Effective communication can be developed through the following methods:

Oral communication is an interactive process that involves psychomotor activities like listening, touching, observing, tasting and smelling. It is a twoway interaction that takes place between teacher and pupils, pupils and pupils, and pupils and object.

Some of the more effective and meaningful oral communication techniques in the learning of mathematics are as follows:

- Story-telling and question and answer sessions using one's own words;
- Asking and answering questions;
- Structured and unstructured interviews;
- Discussions during forums, seminars, debates and brainstorming sessions; and
- Presentation of findings of assignments.

Written communication is the process whereby mathematical ideas and information are disseminated through writing. The written work is usually the result of discussion, input from people and brainstorming activities when working on assignments. Through writing, pupils will be encouraged to think in depth about the mathematics content and observe the relationships between concepts. Examples of written communication activities that can be developed through assignments are:

- Doing exercises;
- Keeping journals;

- Keeping scrap books;
- Keeping folios;
- Keeping portfolios;
- Undertaking projects; and
- Doing written tests.

Representation is a process of analysing a mathematical problem and interpreting it from one mode to another. Mathematical representation enables pupils to find relationships between mathematical ideas that are informal, intuitive and abstract using everyday language. For example 6xy can be interpreted as a rectangular area with sides 2x and 3y. This will make pupils realise that some methods of representation are more effective and useful if they know how to use the elements of mathematical representation.

#### 3. Reasoning in Mathematics

Logical Reasoning or thinking is the basis for understanding and solving mathematical problems. The development of mathematical reasoning is closely related to the intellectual and communicative development of pupils. Emphasis on logical thinking, during mathematical activities opens up pupils' minds to accept mathematics as a powerful tool in the world today.

Pupils are encouraged to estimate, predict and make intelligent guesses in the process of seeking solutions. Pupils at all levels have to be trained to investigate their predictions or guesses by using concrete material, calculators, computers, mathematical representation and others. Logical reasoning has to be absorbed in the teaching of mathematics so that pupils can recognise, construct and evaluate predictions and mathematical arguments.

#### 4. Mathematical Connections

In the mathematics curriculum, opportunities for making connections must be created so that pupils can link conceptual to procedural knowledge and relate topics within mathematics and other learning areas in general.

The mathematics curriculum consists of several areas such as arithmetic, geometry, algebra, measures and problem solving. Without connections between these areas, pupils will have to learn and memorise too many concepts and skills separately. By making connections, pupils are able to see mathematics as an integrated whole rather than a jumble of unconnected ideas. When mathematical ideas and the curriculum are connected to real life within or outside the classroom, pupils will become more conscious of the importance and significance of mathematics. They will also be able to use mathematics contextually in different learning areas and in real life situations.

#### 5. Application of Technology

The teaching and learning of mathematics should employ the latest technology to help pupils understand mathematical concepts in depth, meaningfully and precisely and enable them to explore mathematical ideas. The use of calculators, computers, educational software, websites in the Internet and relevant learning packages can help to upgrade the pedagogical approach and thus promote the understanding of mathematical concepts.

The use of these teaching resources will also help pupils absorb abstract ideas, be creative, feel confident and be able to work independently or in groups. Most of these resources are designed for self-access learning. Through self-access learning pupils will be able to access knowledge or skills and informations independently according to their own pace. This will

serve to stimulate pupils interests and develop a sense of responsibility towards their learning and understanding of mathematics.

Technology however does not replace the need for all pupils to learn and master the basic mathematical skills. Pupils must be able to efficiently add, subtract, multiply and divide without the use of calculators or other electronic tools. The use of technology must therefore emphasise the acquisition of mathematical concepts and knowledge rather than merely doing calculation.

#### APPROACHES IN TEACHING AND LEARNING

The belief on how mathematics is learnt influence how mathematical concepts are to be taught. Whatever belief the teachers subscribe to, the fact remains that mathematical concepts are abstract. The use of teaching resources is therefore crucial in guiding pupils to develop matematical ideas. Teachers should use real or concrete materials to help pupils gain experience, construct abstract ideas, make inventions, build self confidence, encourage independence and inculcate the spirit of cooperation.

The teaching and learning materials used should contain self diagnostic elements so that pupils know how far they have understood the concepts and acquire the skills.

In order to assist pupils in having positive attitudes and personalities, the intrinsic mathematical values of accuracy, confidence and thinking systematically have to be infused into the teaching and learning process. Good moral values can be cultivated through suitable contexts. Learning in groups for example can help pupils to develop social skills, encourage cooperation and build self confidence. The element of patriotism should also be inculcated through the teaching and learning process in the classroom using certain topics.

Brief historical anecdotes related to aspects of mathematics and famous mathematicians associated with the learning areas are also incorporated into the curriculum. It should be presented at appropriate points where it provides students with a better understanding and appreciation of mathematics.

Various teaching strategies and approaches such as direct instruction, discovery learning, investigation, guided discovery or other methods must be incorporated. Amongst the approaches that can be given consideration include the following:

- Pupils-centered learning that is interesting;
- Different learning abilities and styles of pupils;
- Usage of relevant, suitable and effective teaching materials; and
- Formative evaluation to determine the effectiveness of teaching and learning.

The choice of an approach that is suitable will stimulate the teaching and learning environment inside or outside the classroom. Approaches that are considered suitable include the following:

- Cooperative learning;
- Contextual learning;
- Mastery learning;
- Constructivism;
- Enquiry-discovery; and
- Future studies.

#### **EVALUATION**

Evaluation or assessment is part of the teaching and learning process to ascertain the strengths and weaknesses of pupils. It has to be planned and carried out as part of the classroom activities. Different methods of assessment can be conducted. These maybe in the form of assignments, oral questioning and answering, observations and interviews. Based on the response, teachers can rectify pupils misconceptions and weaknesses and also improve their own teaching skills. Teachers can then take subsequent effective measures in conducting remedial and enrichment activities in upgrading pupils' performances.

### Form 5

#### BERBASES LEARNING OUTCOMES LEARNING OBJECTIVES SUGGESTED TEACHING AND POINTS TO NOTE VOCABULARY Pupils will be taught to... LEARNING ACTIVITIES Pupils will be able to... Use models such as a clock face or a State zero, one, two, three,..., as Emphasise the ways to **1** Understand and use the (i) concept of number in base counter which uses a particular number a number in base: read numbers in various two, eight and five. base. bases a) two, Examples: Number base blocks of twos, eights and b) eight, • $101_2$ is read as "one fives can be used to demonstrate the zero one base two" c) Five. value of a number in the respective • $7205_8$ is read as number bases. "seven two zero five State the value of a digit of a (ii) base eight" number in base. For example: • 432<sub>5</sub> is read as "four a) two, three two base five" 243<sub>5</sub> is b) eight, Numbers in base two are c) Five. also known as binary numbers. Examples of numbers in expanded notation: expanded (iii) Write a number in base: notation • $10110_2 = 1 \times 2^4 + 0 \times 2^3$ a) two, 2 4 3 $+1 \times 2^{2}$ b) eight, Discuss: $+1 \times 2^{1}$ • digits used, $+0 \times 2^{0}$ c) five • place values in expanded notation. • $325_8 = 3 \times 8^2 + 2 \times 8^1$ $+ 5 \times 8^{0}$ in the number system with a particular number base. • $3041_5 = 3 \times 5^3 + 0 \times 5^2$ $+4 \times 5^{1} + 1 \times 5^{0}$

**LEARNING AREA:** 

### Form 5

#### LEARNING OUTCOMES LEARNING OBJECTIVES SUGGESTED TEACHING AND POINTS TO NOTE VOCABULARY Pupils will be taught to... LEARNING ACTIVITIES Pupils will be able to... Perform repeated (iv) Convert a number in base: convert Number base blocks of twos, eights and division to convert a fives can also be used here. For example, a) two, number in base ten to a to convert $10_{10}$ to a number in base two, number in other bases. b) eight, use the least number of blocks $(2^3)$ , tiles $(2^2)$ , rectangles $(2^1)$ and squares $(2^0)$ . For example, convert c) five Here, the least number of objects here are $714_{10}$ to a number in to a number in base ten and vice one block, no tiles, one rectangle and no base five: versa. squares. So, $10_{10} = 1010_2$ . 5<u>)714</u> 5)142 ---- 4 5) 28 --- 2 5) 5 --- 3 5) 1 --- 0 0 --- 1 $\therefore 714_{10} = 10324_{5}$

**LEARNING AREA:** 

MBER BASES

#### learning area: NUMBER BASES

1

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
	Discuss the special case of converting a number in base two directly to a number in base eight and vice-versa. For example, convert a number in base two directly to a number in base eight through	<ul><li>(v) Convert a number in a certain base to a number in another base.</li></ul>	Limit conversion of numbers to base two, eight and five only.	
	grouping of three consecutive digits. Perform direct addition and subtraction in the conventional manner. For example: 1010 <sub>2</sub> + 110 <sub>2</sub>	<ul> <li>(vi) Perform computations involving:</li> <li>a) addition,</li> <li>b) subtraction,</li> <li>of two numbers in base two.</li> </ul>		

### 2

#### LEARNING AREA:

### GRAPHS OF FUNCTIONS II

#### **LEARNING OBJECTIVES** *Pupils will be taught to...*

1 Understand and use the concept of graph of functions.

Explore graphs of functions by using graphing calculator or Geometer's Sketchpad.

SUGGESTED TEACHING AND

LEARNING ACTIVITIES

Compare the characteristics of graphs of functions with different values of constants.

For example:



The curve in graph **B** is wider than the curve in graph **A** and intersects the vertical axis above the horizontal axis.

LEA Pup	RNI ils v	<b>NG OUTCOMES</b> <i>vill be able to</i>	POINTS TO NOTE	VOCABULARY
(i)	Dra	aw the graph of a:		linear function
	a)	linear function: $y = ax + b$ , where <i>a</i> and <i>b</i> are constants,		quadratic
	b)	quadratic function: $y = ax^2 + bx + c$ ,		function
		where <i>a</i> , <i>b</i> and <i>c</i> are constants, $a \neq 0$ ,		
	c)	cubic function: $y = ax^3 + bx^2 + cx + d$ , where <i>a</i> , <i>b</i> , <i>c</i> and <i>d</i> are constants, $a \neq 0$ ,	Limit cubic functions to the following forms: • $y = ax^{3}$ • $y = ax^{3} + b$	cubic function
	d)	reciprocal function: $y = \frac{a}{x}$ , where <i>a</i> is a constant, $a \neq 0$ .	• $y = x^3 + bx + c$ • $y = -x^3 + bx + c$	reciprocal function
(ii)	Fin a) b)	d from a graph: the value of y, given a value of x, the value(s) of x, given a value of y.	For certain functions and some values of $y$ , there could be no corresponding values of x.	

2 GRAP	rea: IS OF FUNGTIONS II		F	orm 5
<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
	As reinforcement, let pupils play a game; for example, matching cards of graphs with their respective functions. When the pupils have their matching partners, ask them to group themselves into four groups of types of functions. Finally, ask each group to name the type of function that is depicted on the cards.	<ul> <li>(iii) Identify:</li> <li>a) the shape of graph given a type of function,</li> <li>b) the type of function given a graph,</li> <li>c) the graph given a function and vice versa.</li> </ul>	For graphs of cubic functions, limit to $y = ax^3$ and $y = ax^3 + b$ . For graphs of quadratic functions, limit to $y = ax^2 + b$ and quadratic functions which can be factorised to (mx + n)(px + q) where m, n, p, q are integers.	
		<ul><li>(iv) Sketch the graph of a given linear, quadratic, cubic or reciprocal function.</li></ul>	For graphs of cubic functions, limit to $y = ax^3$ and $y = ax^3 + b$ .	

**LEARNING AREA:** 

### 2

#### LEARNING AREA:

### GRAPHS OF FUNGTIONS II

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>EARNING OUTCOMES</b> Pupils will be able to <b>POINTS TO NOTE</b>	VOCABULARY
2 Understand and use the concept of the solution of an equation by graphical method.	Explore on the graphing calculator or the Geometer's Sketchpad to relate the <i>x</i> -coordinate of a point of intersection of two appropriate graphs to the solution of a given equation. Make generalisation about the point(s) of intersection of two graphs.	<ul> <li>i) Find the point(s) of intersection of two graphs.</li> <li>ii) Obtain the solution of an equation by finding the point(s) of intersection of two graphs.</li> <li>iii) Solve problems involving solution of an equation by graphical method.</li> <li>Use the traditional graph plotting exercising the graphing calculator or the Sketchpad is unavailable.</li> <li>Involve everyday problems.</li> </ul>	point of intersection
<b>3</b> Understand and use the concept of the region representing inequalities in two variables.		i) Determine whether a given point satisfies: $y = ax + b$ , or $y > ax + b$ , or $y < ax + b$ .For Learning Object 3, include situations involving $x = a, x \ge a$ $x > a, x \le a$ or $x < a$ .ii) Determine the position of a given point relative to the graph $y = ax + b$ .For Learning Object 3, include situations involving $x = a, x \ge a$ $x > a, x \le a$ or $x < a$ .	ve ,
	Discuss that if one point in a region satisfies $y > ax + b$ or $y < ax + b$ , then all points in the region satisfy the same inequality.	iii) Identify the region satisfying $y > ax + b$ or $y < ax + b$ .	

### Form 5

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
	Use the Sketchpad or the graphing calculator to explore points relative to a graph to make generalisation about regions satisfying the given inequalities.	<ul> <li>(iv) Shade the regions representing the inequalities:</li> <li>a) y &gt; ax + b or y &lt; ax + b, b) y ≥ ax + b or y ≤ ax + b.</li> </ul>	<ul> <li>Emphasise that:</li> <li>for the region representing y &gt; ax + b or y &lt; ax + b, the line y = ax + b is drawn as a dashed line to indicate that all points on the line y = ax + b are not in the region.</li> </ul>	region dashed line
			• for the region representing $y \ge ax + b$ or $y \le ax + b$ , the line y = ax + b is drawn as a solid line to indicate that all points on the line y = ax + b are in the region.	solid line
	Carry out activities using overhead projector and transparencies, graphing calculator or Geometer's Sketchpad.	<ul> <li>(v) Determine the region which satisfies two or more simultaneous linear inequalities.</li> </ul>		

**LEARNING AREA:** 

GRAPHS OF FUNGTIONS II

2

### 3

#### **LEARNING AREA:**

### TRANSFORMATIONS III

#### LEARNING OBJECTIVES SUGGESTED TEACHING AND Pupils will be taught to... LEARNING ACTIVITIES

**1** Understand and use the concept of combination of two transformations.

Relate to transformations in real lin situations such as tessellation patter walls, ceilings or floors.

Explore combined transformation Geometer's Sketchpad, graphing calculator or overhead projector an transparencies.

Investigate the characteristics of an object and its image under combin transformation.

	LEA Pup	<b>RNING OUTCOMES</b> <i>ils will be able to</i>	POINTS TO NOTE	VOCABULARY
fe erns on	(i)	Determine the image of an object under combination of two isometric transformations.	Begin with a point, followed by a line and an object.	
using nd n	(ii)	<ul> <li>Determine the image of an object under combination of:</li> <li>a) two enlargements,</li> <li>b) an enlargement and an isometric transformation.</li> </ul>	Limit isometric transformations to translations, reflections and rotations.	
led	(iii)	Draw the image of an object under combination of two transformations.		
	(iv)	State the coordinates of the image of a point under combined transformation.		combined transformation
	(v)	Determine whether combined transformation <b>AB</b> is equivalent to combined transformation <b>BA</b> .		equivalent

3 TRANS	SFORMATIONS III		ŀ	orm 5
<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
	Carry out projects to design patterns using combined transformations that can be used as decorative purposes. These projects can then be presented in class with the students describing or specifying the transformations involved.	<ul><li>(vi) Specify two successive transformations in a combined transformation given the object and the image.</li></ul>		specify
	Use the Sketchpad to prove the single transformation which is equivalent to the combination of two isometric transformations.	<ul><li>(vii) Specify a transformation which is equivalent to the combination of two isometric transformations.</li></ul>	Limit the equivalent transformation to translation, reflection and rotation.	
		(viii) Solve problems involving transformation.		

**LEARNING AREA:** 

# Ганна Г

### Form 5

#### LEARNING AREA: MATRIGES

4

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
1 Understand and use the concept of matrix.	Represent data in real life situations, for example, the price of food on a menu, in table form and then in matrix form.	(i) Form a matrix from given information.	Emphasise that matrices are written in brackets.	matrix row
		(ii) Determine:	Introduce row matrix,	column
		a) the number of rows,	square matrix.	order
		b) the number of columns,		row matrix
		c) the order	Emphasise that a matrix of order $m \times n$ is read as	column matrix
		of a matrix.	"an <i>m</i> by <i>n</i> matrix".	square matrix
	Use pupils seating positions in class by rows and columns to identify a pupils who is sitting in a particular row and in a particular column as a concrete example.	<ul><li>(iii) Identify a specific element in a matrix.</li></ul>	Use row number and column number to specify the position of an element.	
2 Understand and use the	Discuss equal matrices in terms of:	(i) Determine whether two matrices		equal matrices
concept of equal matrices.	• the order,	are equal;		
	• the corresponding elements.	(ii) Solve problems involving equal matrices.	Include finding values of unknown elements.	unknown elements

# 4 LEARNING AREA:

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	ΡΟΙΝΤ <b>S ΤΟ ΝΟΤΕ</b>	VOCABULARY
<b>3</b> Perform addition and subtraction on matrices.		<ul> <li>(i) Determine whether addition subtraction can be perform two given matrices.</li> </ul>	on or led on	
	Relate to real life situations such as keeping score of medal tally or points in sports.	<ul><li>(ii) Find the sum or the differe two matrices.</li></ul>	Ence of Limit to matrices with no more than three rows and three columns.	
		(iii) Perform addition and subtr on a few matrices.	raction	
		(iv) Solve matrix equations involving addition and subtraction.	Include finding values of unknown elements.	matrix equation
<b>4</b> Perform multiplication of a matrix by a number.	Relate to real life situations such as in industrial productions.	<ul> <li>(i) Multiply a matrix by a num</li> <li>(ii) Express a given matrix as multiplication of a matrix b number.</li> </ul>	nber. Multiplying a matrix by a number is known as scalar multiplication.	scalar multiplication
		<ul> <li>(iii) Perform calculation on mainvolving addition, subtraction and scalar multiplication.</li> </ul>	trices	

#### LEARNING AREA: MATRIGES

4

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	LEA Pup	RNING OUTCOMES ils will be able to	POINTS TO NOTE	VOCABULARY
		(iv)	Solve matrix equations involving addition, subtraction and scalar multiplication.	Include finding values of unknown elements.	
<b>5</b> Perform multiplication of two matrices.	Relate to real life situations such as finding the cost of a meal in a restaurant.	(i)	Determine whether two matrices can be multiplied and state the order of the product when the two matrices can be multiplied.		product
	For matrices <b>A</b> and <b>B</b> , discuss the relationship between <b>AB</b> and <b>BA</b>	(ii)	Find the product of two matrices.	Limit to matrices with no more than 3 rows and 3 columns.	
		(iii)	Solve matrix equations involving multiplication of two matrices.	Limit to two unknown elements.	
6 Understand and use the	Begin with discussing the property of the	(i)	Determine whether a given	Identity matrix is	identity matrix
concept of identity matrix.	number 1 as an identity for multiplication of numbers.		matrix is an identity matrix by multiplying it to another matrix.	usually denoted by <b>I</b> and is also known as unit	unit matrix
	Discuss:	(ii)	Write identity matrix of any order.	matrix.	
	• an identity matrix is a square matrix,				
	• there is only one identity matrix for each order.				



#### learning area: MATRIGES

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
	<ul> <li>Discuss the properties:</li> <li>AI = A,</li> <li>IA = A</li> </ul>	(iii) Perform calculation involving identity matrices.	Limit to matrices with no more than 3 rows and 3 columns.	
7 Understand and use the concept of inverse matrix.	Relate to property of multiplicative inverse of numbers. For example: $2 \times 2^{-1} = 2^{-1} \times 2 = 1$ In this example, $2^{-1}$ is the multiplicative inverse of 2 and vice versa.	<ul> <li>(i) Determine whether a 2 × 2 matrix is the inverse matrix of another 2 × 2 matrix.</li> </ul>	<ul> <li>The inverse of matrix A is denoted by A<sup>-1</sup>.</li> <li>Emphasise that:</li> <li>if matrix B is the inverse of matrix A, then matrix A is also the inverse of matrix B, AB = BA = I;</li> <li>inverse matrices can only exist for square matrices, but not all square matrices have inverse matrices.</li> </ul>	inverse matrix



<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
	Use the method of solving simultaneous linear equations to show that not all square matrices have inverse matrices. For example, ask pupils to try to find the inverse matrix of $\begin{pmatrix} 3 & 2 \\ 6 & 4 \end{pmatrix}$ .	<ul> <li>(ii) Find the inverse matrix of a 2 × 2 matrix by using:</li> <li>a) method of solving simultaneous linear equations,</li> <li>b) formula.</li> </ul>	Steps to find the inverse matrix: • solving simultaneous linear equations $\binom{1}{3} \binom{2}{4} \binom{p}{r} \binom{q}{r} = \binom{1}{0} \binom{0}{1}$ $p + 2r = 1, \ q + 2s = 0$ $3p + 44 = 0, \ 3q + 4s = 1$ where $\binom{p}{r} \binom{q}{r}$ is the inverse matrix;	

# Form 5

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
	Carry out operations leading to the formula. Use matrices and their respective inverse matrices in the previous method to relate to the formula. Express each inverse matrix as a multiplication of a matrix by a number. Compare the scalar multiplication to the original matrix and discuss how the determinant is obtained.		• using formula For $\mathbf{A} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ , $\mathbf{A}^{-1} = \begin{pmatrix} \frac{d}{ad-bc} & \frac{-b}{ad-bc} \\ \frac{-c}{ad-bc} & \frac{a}{ad-bc} \end{pmatrix}$ or $\mathbf{A}^{-1} = \frac{1}{ad-bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$	
	Discuss the condition for the existence of inverse matrix.		when $ad - bc \neq 0$ . ad - bc is known as the determinant of the matrix <b>A</b> . <b>A</b> <sup>-1</sup> does not exist if the determinant is zero.	

**LEARNING AREA:** 

MATRIGES

4

# 4

#### learning area: MATRIGES

the equation.

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
8 Solve simultaneous linear equations by using matrices.	Relate to equal matrices by witing down the simultaneous equations as equal matrices first. For example: Write $2x + 3y = 13$ 4x - y = 5 as equal matrices: $\begin{pmatrix} 2x + 3y \\ 4x - y \end{pmatrix} = \begin{pmatrix} 13 \\ 5 \end{pmatrix}$ which is then expressed as: $\begin{pmatrix} 2 & 3 \\ 4 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 13 \\ 5 \end{pmatrix}$	<ul><li>(i) Write down simultaneous linear equations in matrix form.</li></ul>	Limit to two unknowns. Simultaneous linear equations ap + bq = h cp + dq = k in matrix form is $\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} p \\ q \end{pmatrix} = \begin{pmatrix} h \\ k \end{pmatrix}$ where $a, b, c, d, h$ and $k$ are constants, $p$ and $q$ are unknowns.	
	<ul> <li>Discuss why:</li> <li>the use of inverse matrix is necessary. Relate to solving linear equations of type ax = b,</li> <li>it is important to place the inverse matrix at the right place on both sides of</li> </ul>	(ii) Find the matrix $\begin{pmatrix} p \\ q \end{pmatrix}$ in $\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} p \\ q \end{pmatrix} = \begin{pmatrix} h \\ k \end{pmatrix}$ by using inverse matrix.	$\mathbf{A}^{-1} \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} p \\ q \end{pmatrix} = \mathbf{A}^{-1} \begin{pmatrix} h \\ k \end{pmatrix}$ where $\mathbf{A} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ .	

#### 4 LEARNING AREA: MATRIGES

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	LEA Pup	<b>RNING OUTCOMES</b> bils will be able to	POINTS TO NOTE	VOCABULARY
- 1		(iii)	Solve simultaneous linear equations by using the matrix method.	The matrix method uses inverse matrix to solve simultaneous linear equations.	matrix method
	Relate the use of matrices in other areas such as in business or economy, science and so on.	(iv)	Solve problems involving matrices.		
	Carry out projects involving matrices using spreadsheet softwares.				

#### LEARNING AREA: WABNATTONS

5

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
<b>1</b> Understand and use the concept of direct variation.		<ul> <li>(i) State the changes in a quantity with respect to changes in another quantity, in everyday life situations involving direct variation.</li> </ul>	y varies directly as x if and only if $\frac{y}{x}$ is a constant.	direct variation quantity
	Discuss the characteristics of the graph of y against x when $y \propto x$ . Relate to other areas like science and technology. For example, the Law of Charles and Gay-Lussac (or Charles' Law). Hooke's Law and the simple	<ul> <li>(ii) Determine from given information whether a quantity varies directly as another quantity.</li> </ul>	If y varies directly as x, the relation is written as $y \propto x$ . For the cases $y \propto x^n$ , limit n to 2, 3 and $\frac{1}{2}$ .	
	pendulum.	<ul><li>(iii) Express a direct variation in the form of equation involving two variables.</li></ul>	If $y \propto x$ , then $y = kx$ where k is the constant of variation.	constant of variation variable
		(iv) Find the value of a variable in a direct variation when sufficient information is given.	Using: • $y = kx$ ; or	
	For the cases $y \propto x^n$ , $n = 2, 3, \frac{1}{2}$ , discuss the characteristics of the graphs of y against $x^n$ .	(v) Solve problems involving direct variation for the following cases: $y \propto x; y \propto x^2; y \propto x^3; y \propto x^{\frac{1}{2}}$ .	• $\frac{y_1}{x_1} = \frac{y_2}{x_2}$ to get the solution.	

### 5

#### LEARNING AREA: VABIATIONS

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	LEA Pup	ARNING OUTCOMES pils will be able to	POINTS TO NOTE	VOCABULARY
<b>2</b> Understand and use the concept of inverse variation.		(i)	State the changes in a quantity with respect to changes in another quantity, in everyday life situations involving inverse variation.	<i>y</i> varies inversely as <i>x</i> if and only if <i>xy</i> is a constant.	inverse variation
	Discuss the form of the graph of y against $\frac{1}{x}$ when $y \propto \frac{1}{x}$ . Relate to other areas like science and technology. For example, Boyle's Law.	(ii)	Determine from given information whether a quantity varies inversely as another quantity.	If y varies inversely as x, the relation is written as $y \propto \frac{1}{x}$ . For the cases $y \propto \frac{1}{x^n}$ , limit <i>n</i> to 2, 3 and $\frac{1}{2}$ .	
		(iii)	Express an inverse variation in the form of equation involving two variables.	If $y \propto \frac{1}{x}$ , then $y = \frac{k}{x}$ where k is the constant of variation.	

### 5

#### LEARNING AREA: VABIATIONS

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
		<ul> <li>(iv) Find the value of a variable in an inverse variation when sufficient information is given.</li> </ul>	Using: • $y = \frac{k}{x}$ ; or • $x_1y_1 = x_2y_2$	
	For the cases $y \propto \frac{1}{x^n}$ , $n = 2, 3, \frac{1}{2}$ , discuss the characteristics of the graph of y against $\frac{1}{x^n}$ .	(v) Solve problems involving inverse variation for the following cases: $y \propto \frac{1}{x}; y \propto \frac{1}{x^2}; y \propto \frac{1}{x^3}; y \propto \frac{1}{x^{\frac{1}{2}}}$	to get the solution.	

#### learning area: WARIATIONS

5

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
3 Understand and use the concept of joint variation.	Discuss joint variation for the three cases in everyday life situations. Relate to other areas like science and technology. For example: $I \propto \frac{V}{R}$ means the current <i>I</i> varies directly as the voltage <i>V</i> and varies inversely as the resistance <i>R</i> .	<ul> <li>(i) Represent a joint variation by using the symbol ∝ for the following cases:</li> <li>a) two direct variations,</li> <li>b) two inverse variations,</li> <li>c) a direct variation and an inverse variation.</li> <li>(ii) Express a joint variation in the form of equation.</li> <li>(iii) Find the value of a variable in a joint variation when sufficient information is given.</li> <li>(iv) Solve problems involving joint variation.</li> </ul>	For the cases $y \propto x^n z^n$ , $y \propto \frac{1}{x^n z^n}$ and $y \propto \frac{x^n}{z^n}$ , limit <i>n</i> to 2, 3 and $\frac{1}{2}$ .	joint variation

### 6

#### **LEARNING AREA:**

#### GRADIENT AND AREA UNDER A GRAPH

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
Pupils will be taught to 1 Understand and use the concept of quantity represented by the gradient of a graph.	LEARNING ACTIVITIES Use examples in various areas such as technology and social science. Compare and differentiate between distance-time graph and speed-time graph	<ul> <li><i>Pupils will be able to</i></li> <li>(i) State the quantity represented by the gradient of a graph.</li> <li>(ii) Draw the distance-time graph, given: <ul> <li>a) a table of distance-time values,</li> <li>b) a relationship between distance and time.</li> </ul> </li> </ul>	Limit to graph of a straight line. The gradient of a graph represents the rate of change of a quantity on the vertical axis with respect to the change of another quantity on the horizontal axis. The rate of change may have a specific name for example "speed" for a distance-time graph.	distance-time graph speed-time graph
		(iii) Find and interpret the gradient of a distance-time graph.	Emphasise that: gradient = $\frac{\text{change of distance}}{\text{change of time}}$ = speed	

6 LEARNING AL	6 LEARNING AREA GRADIENT AND AREA UNDER A GRAPH			orm 5
<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
	Use real life situations such as travelling from one place to another by train or by bus.	(iv) Find the speed for a period of time from a distance-time graph.	Include graph which consists of a few straight lines. For example:	
			Distance, s	
	Use examples in social science and economy.	<ul> <li>(v) Draw a graph to show the relationship between two variables representing certain measurements and state the meaning of its gradient.</li> </ul>	Time, <i>t</i>	
<b>2</b> Understand the concept of quantity represented by the area under a graph.	Discuss that in certain cases, the area under a graph may not represent any meaningful quantity. For example: The area under the distance-time graph.	(i) State the quantity represented by the area under a graph.	Include speed-time and acceleration-time graphs.	area under a graph acceleration- time graph

### 6

#### **LEARNING AREA:**

#### GRADIENT AND AREA UNDER A GRAPH

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
	<ul> <li>Discuss the formula for finding the area under a graph involving:</li> <li>a straight line which is parallel to the <i>x</i>-axis,</li> <li>a straight line in the form of <i>y</i> = <i>kx</i> + <i>h</i>,</li> </ul>	(ii) Find the area under a graph.	Limit to graph of a straight line or a combination of a few straight lines.	
	• a combination of the above.	<ul> <li>(iii) Determine the distance by finding the area under the following types of speed-time graphs:</li> <li>a) v = k (uniform speed),</li> <li>b) v = kt,</li> <li>c) v = kt + h,</li> <li>d) a combination of the above.</li> </ul>	v represents speed; t represents time; h and k are constants. For example: Speed, v $\int_{t}^{t} \frac{1}{t} \int_{t}^{t} \frac{1}{t} \frac{1}{t} \int_{t}^{t} \frac{1}{t} \frac{1}{t} \int_{t}^{t} \frac{1}{t} \frac{1}$	uniform speed
		(iv) Solve problems involving gradient and area under a graph.		

#### 7 **LEARNING AREA:** PROBABILITY II

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
<b>1</b> Understand and use the concept of probability of an event.	Discuss equiprobable sample space through concrete activities and begin with simple cases such as tossing a fair coin.	(i) Determine the sample space of an experiment with equally likely outcomes.	Limit to sample space with equally likely outcomes.	equally likely
	In cases that can be seen as built up of simple cases, for example tossing a fair coin and a fair die, tree diagrams can be used to obtain the sample space.	<ul> <li>(ii) Determine the probability of an event with equiprobable sample space.</li> </ul>	A sample space in which each event is equally likely is called equiprobable sample space.	equiprobable sample space
	Graphing calculator can be used for these activities. Discuss growth that we have $P(4) = 1$		The probability of an event <i>A</i> , with equiprobable sample	
	and $P(A) = 0$ .		space S, is $P(A) = \frac{n(A)}{n(S)}$ .	
			Use tree diagram where appropriate.	tree diagram
		<ul><li>(iii) Solve problems involving probability of an event.</li></ul>	Include everyday problems and making predictions.	
	In cases that can be seen as built up of simple cases, for example tossing a fair coin and a fair die, tree diagrams can be used to obtain the sample space. Graphing calculator can be used for these activities. Discuss events that produce $P(A) = 1$ and $P(A) = 0$ .	<ul> <li>(ii) Determine the probability of an event with equiprobable sample space.</li> <li>(iii) Solve problems involving probability of an event.</li> </ul>	A sample space in which each event is equally likely is called equiprobable sample space. The probability of an event <i>A</i> , with equiprobable sample space <i>S</i> , is $P(A) = \frac{n(A)}{n(S)}$ . Use tree diagram where appropriate. Include everyday problems and making predictions.	equiproba sample sp

#### LEARNING AREA: PROBABILITY II

7

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
2 Understand and use the concept of probability of the complement of an event.	Include events in real life situations such as winning or losing a game and passing or failing an exam.	<ul> <li>(i) State the complement of an event in:</li> <li>a) words,</li> <li>b) set notation.</li> <li>(ii) Find the probability of the complement of an event.</li> </ul>	The complement of an event <i>A</i> is the set of all outcomes in the sample space that are not included in the outcomes of event <i>A</i> .	complement of an event
3 Understand and use the concept of probability of combined event.	<ul> <li>Use real life situations to show the relationship between</li> <li>A or B and A ∪ B,</li> <li>A and B and A ∩ B.</li> <li>For example, being chosen to be a member of an exclusive club with restricted conditions.</li> <li>Tree diagrams and coordinate planes are useful tools that can be used to find all the outcomes of combined events.</li> </ul>	<ul> <li>(i) List the outcomes for events:</li> <li>a) A or B as elements of the set A ∪ B,</li> <li>b) A and B as elements of the set A ∩ B.</li> <li>(ii) Find the probability by listing the outcomes of the combined event:</li> <li>a) A or B,</li> <li>b) A and B.</li> </ul>		combined event

#### learning area: PROBABILITY II

#### **LEARNING OBJECTIVES** *Pupils will be taught to...*

7

#### LEARNING OUTCOMES SUGGESTED TEACHING AND POINTS TO NOTE VOCABULARY LEARNING ACTIVITIES Pupils will be able to... Use two-way classification tables of (iii) Solve problems involving Emphasise that: probability of combined event. events from newspaper articles or • knowledge about statistical data to find the probability of probability is useful combined events. Ask students to create in making decisions; tree diagrams from these tables. • prediction based on Example of a two-way classification probability is not table: definite or absolute. Means of going to work Officers Car Bus Others Men 56 25 83 Women 50 42 37 Disscuss: • situations where decisions have to be made based on probability, for example in business, such as determining the value for specific insurance policy and time slot for advertisements on television, • the statement "probability is the underlying language of statistics".

# Form 5

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
1 Understand and use the concept of bearing.	Carry out activities or games involving finding directions using a compass, such as treasure hunt or scavenger hunt. It can also be about locating several points on a map.	<ul> <li>(i) Draw and label the eight main compass directions:</li> <li>a) north, south, east, west,</li> <li>b) north-east, north-west, south-east, south west.</li> <li>(ii) State the compass angle of any compass direction.</li> </ul>	Compass angle and bearing are written in three-digit form, from 000° to 360°. They are measured in a clockwise direction from north. Due north is considered as bearing 000°. For cases involving degrees and minutes, state in degrees up to one decimal place.	north-east south-east north-west south-west compass angle bearing
		<ul><li>(iii) Draw a diagram which shows the direction of <i>B</i> relative to <i>A</i> given the bearing of <i>B</i> from <i>A</i>.</li></ul>		

**LEARNING AREA:** 

BEARING

8

	LEARNING AREA:		
8	BEARING		

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	LEA Pup	ARNING OUTCOMES pils will be able to	POINTS TO NOTE	VOCABULARY
<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	LEA Pup (iv)	ARNING OUTCOMES bils will be able to State the bearing of point <i>A</i> from point <i>B</i> based on given information. Solve problems involving bearing.	POINTS TO NOTE Begin with the case where bearing of point <i>B</i> from point <i>A</i> is given.	VOCABULARY

#### learning area: EARTH AS A SPHERE

9

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
1 Understand and use the concept of longitude.	<ul> <li>Models such as globes should be used.</li> <li>Introduce the meridian through Greenwich in England as the Greenwich Meridian with longitude 0°.</li> <li>Discuss that: <ul> <li>all points on a meridian have the same longitude,</li> <li>there are two meridians on a great circle through both poles,</li> <li>meridian with longitudes x°E (or W) and (180° - x°)W (or E) form a great circle through both poles.</li> </ul> </li> </ul>	<ul> <li>(i) Sketch a great circle through the North and South Poles.</li> <li>(ii) State the longitude of a given point.</li> <li>(iii) Sketch and label a meridian with the longitude given.</li> <li>(iv) Find the difference between two longitudes.</li> </ul>	Emphasise that longitude 180°E and longitude 180°W refer to the same meridian. Express the difference as an angle less than or equal to 180°.	great circle meridian longitude
2 Understand and use the concept of latitude.		<ul><li>(i) Sketch a circle parallel to the equator.</li><li>(ii) State the latitude of a given point.</li></ul>	<ul> <li>Emphasise that</li> <li>the latitude of the equator is 0°;</li> <li>latitude ranges from 0° to 90°N (or S).</li> </ul>	equator latitude

<b>9</b> EABTR	) <u>AS A SPHERE</u>		ŀ	orm 5
<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
	Discuss that all points on a parallel of latitude have the same latitude.	<ul><li>(iii) Sketch and label a parallel of latitude.</li><li>(iv) Find the difference between two latitudes.</li></ul>	Involve actual places on earth. Express the difference as an angle less than or	parallel of latitude
<b>3</b> Understand the concept of location of a place.	Use a globe or a map to find locations of cities around the world.	(i) State the latitude and longitude of a given place.	equal to 180°. A place on the surface of the earth is represented by a point.	
	Use a globe or a map to name a place given its location.	(ii) Mark the location of a place.	The location of a place <i>A</i> at latitude $x^{\circ}N$ and longitude $y^{\circ}E$ is written as $A(x^{\circ}N, y^{\circ}E)$ .	
		(iii) Sketch and label the latitude and longitude of a given place.		

**LEARNING AREA:** 

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9 EARTE	) AS A SPHERE		F	orm 5
<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
<b>4</b> Understand and use the concept of distance on the surface of the earth to solve problems.	Find the distance between two cities or	<ul> <li>(i) Find the length of an arc of a great circle in nautical mile, given the subtended angle at the centre of the earth and vice versa.</li> <li>(ii) Find the distance between two</li> </ul>	Limit to nautical mile as the unit for distance. Explain one nautical mile as the length of the arc of a great circle subtending a one minute	nautical mile
	towns on the same meridian, as a group project.	<ul><li>(iii) Find the latitude of a point given the latitude of a point given the latitude of a point given the latitude of another point and the distance between the two points along the same meridian.</li></ul>	angle at the centre of the earth.	
	Sketch the angle at the centre of the earth that is subtended by the arc between two given points along the equator. Discuss how to find the value of this angle.	<ul> <li>(iv) Find the distance between two points measured along the equator, given the longitudes of both points.</li> <li>(v) Find the longitude of a point given the longitude of another point and the distance between</li> </ul>		
		the two points along the equator.		

**LEARNING AREA:** 

9 LEARNING A	rea: ] AS A SPHERE		F	orm 5
<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
	Use models.	(vi) State the relation between the radius of the earth and the radius of a parallel of latitude.		
		(vii) State the relation between the length of an arc on the equator between two meridians and the length of the corresponding arc on a parallel of latitude.		
	Find the distance between two cities or towns on the same parallel of latitude as a group project.	(viii) Find the distance between two points measured along a parallel of latitude.		
		<ul><li>(ix) Find the longitude of a point given the longitude of another point and the distance between the two points along a parallel of latitude.</li></ul>		
	Use the globe and a few pieces of string to show how to determine the shortest distance between two points on the	<ul><li>(x) Find the shortest distance between two points on the surface of the earth.</li></ul>	Limit to two points on the equator or a great circle through the poles.	
	surface of the earth.	<ul><li>(xi) Solve problems involving:</li><li>a) distance between two points,</li><li>b) travelling on the surface of the earth.</li></ul>	Use knot as the unit for speed in navigation and aviation.	

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#### 10 LEARNING AREA: PLANS AND ELEVATIONS

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
1 Understand and use the concept of orthogonal projection.	Use models, blocks or plan and elevation kit.	(i) Identify orthogonal projection.	Emphasise the different use of dashed lines and solid lines.	orthogonal projection
		<ul><li>(ii) Draw orthogonal projection, given an object and a plane.</li></ul>	Begin with simple solid objects such as cube, cuboid, cylinder, cone, prism and right pyramid.	
		<ul> <li>(iii) Determine the difference between an object and its orthogonal projection with respect to edges and angles.</li> </ul>		
2 Understand and use the concept of plan and elevation.	Carry out activities in groups where pupils combine two or more different shapes of simple solid objects into interesting models and draw plans and elevations for these models. Use examples to show that it is important to have a plan and at least two side elevations to construct an object.	<ul> <li>(i) Draw the plan of a solid object.</li> <li>(ii) Draw: <ul> <li>a) the front elevation,</li> <li>b) side elevation</li> <li>of a solid object.</li> </ul> </li> </ul>	Include drawing plan and elevation in one diagram showing projection lines. Limit to full-scale drawings only.	plan front elevation side elevation

#### 10 LEARNING AREA: PLANS AND ELEVATIONS

<b>LEARNING OBJECTIVES</b> <i>Pupils will be taught to</i>	SUGGESTED TEACHING AND LEARNING ACTIVITIES	<b>LEARNING OUTCOMES</b> <i>Pupils will be able to</i>	POINTS TO NOTE	VOCABULARY
6	Carry out group project: Draw plan and elevations of buildings or structures, for example pupils or teacher's dream homes and construct a scale model based on the drawings.	<ul> <li>(iii) Draw:</li> <li>a) the plan,</li> <li>b) the front elevation,</li> <li>c) the side elevation</li> <li>of a solid object to scale.</li> <li>(iv) Solve problems involving plan</li> </ul>		
	building prototypes and using actual home plans.	and elevation.		